

David Ross

Nuke Compositor

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With a background in practical modelmaking and 'in-camera' effects, I have a solid understanding of photography and traditional visual effects principles that guide me in making successful digital composites. Whilst working on the visual effects for 'Turning Tide,' a short World War Two film that I produced, I discovered compositing is not only my favourite part of the process, but well suited to my skills and strengths. Hard working and passionate, with a keen eye for detail, I am excited to build on my skills and take on new challenges in compositing.

Experience

Nuke Compositor

Treehouse Digital, London (June 2025 - November 2025)

Digital Compositor: Prisoner (2025)

Midas VFX, London (June 2021 - May 2025)

Lead Compositor: Rings of Power: Season Two (2024)

Digital Compositor: Jurassic World Rebirth (2025)
Andor: Season Two (2025)
Culprits (2023)
Who Is Erin Carter? (2023)
Indiana Jones and the Dial of Destiny (2023)
Villain (short, 2023)
Willow (2023)
Andor (2022)
House of the Dragon (2022)
Thirteen Lives (2022)

Modelmaker, Miniature Effects Artist, Art Dept Assistant

Freelance, UK (2011 - 2020)

I have 9 years experience as a freelance modelmaker & art dept assistant, (2011 - 2020), working on set at studios such as Leavesden, Shepperton, and Bray. I also created miniature effects for Dr Who director Jamie Stone's Bafta nominated sci-fi short 'Orbit Ever After', and my own short 'Turning Tide', which has recently been featured in the new Meta Quest adverts.

Visual Effects Supervisor: Turning Tide (short, 2018)

Miniatures Effects Supervisor: Hotel Portofino, Episode 1 (2022)
Star Wars: Origins (short, 2019)
Orbit Ever After (short, 2013)
Skyborn (consultant, 2012)

Junior Modelmaker: Bohpal: A Prayer for Rain (2014)
The Monuments Men (2014)

Awards and Achievements

- Best Post Production (Turning Tide) - *Lift Off Season Awards 2019*
- Peoples Choice Award (Turning Tide) - *Aesthetica Film Festival 2018*
- Best Visual Effects (Turning Tide) - *Short Film awards 2018*

Software

- Nuke/NukeX
- Adobe After Effects
- Adobe Photoshop
- Cinema 4D
- Adobe Premiere

Skills & Strengths

- Nuke compositing
- Rotoscoping and paint
- Tracking and matchmove
- 3D projection
- Strong problem solving skills
- A determined, 'can do' attitude
- Works well alone but always keen to collaborate, listen and work within a team
- Patient, disciplined and determined
- Well grounded in artistic principles such as lighting, composition, realism, and photography

Education

Escape Studios (2020)

(short course)

Compositing for Visual Effects

Edinburgh College of Art (2011)

BA(Hons)

Animation/Visual Communication